



Instruction set.
 Language mappings.

For a given instruction set in a language higher than another. During runtime of the compiler which would bring the higher abstract languages instruction set down.

We can track the mappings and yield an "inverse compiler". This inverse compiler can now map a series of instructions in the lower abstraction level up to the higher abstraction level (only for the instructions sets in the higher abstraction levels that have been indexed).

With these indexes and maps we can compile Byte Code to proofs.